

Friesen, Kaye and Associates

Games that Teach



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The Experts in Knowledge Transfer
and Workplace Performance

Adults learn better when they are engaged and there's no better way to make your programs more engaging than to reinforce key concepts with fun and creative games. Play along as you learn how to design, develop, and facilitate games that support your learning.

Who Should Attend?

- Course designers, course developers, facilitators, instructors and subject matter experts who are interested in adding games that support adult learning principles to their courses.
- Learning managers and line managers who are responsible for evaluating the impact of learning and learning initiatives.

Key Benefits

1. Experience for yourself how different types of games can engage learners and promote meaningful learning.
2. Receive a checklist for selecting and evaluating games.
3. Learn strategies to handle resistance to using games in learning programs.
4. Take home templates to help you design and develop games quickly and inexpensively.
5. Learn how to properly debrief games in six stages so that your learners gain meaning, useful insights, and value.
6. Leave with over 60 descriptions and examples of icebreakers, learning games, and closers.

Post-Learning Sustainment

As a participant in an FKA program, you are entitled to complimentary Post-Learning Sustainment:

- **Transfer Strategy:** one-hour online, live-facilitated coaching session (2-3 weeks post program) to maximize and reinforce learning.
- **One-Year Hotline:** connect with our experts to discuss your learning initiatives, lessons learned, successes, challenges and best practices.

"Excellent. Nice balance of theory and practice. Lots of interactions and activities." S. Cristiano Standard Life Insurance

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Objectives

Upon successful completion of this program, you will be able to:

- Describe the relevance of games to adult learning theory.
- Use strategies for handling learner resistance to learning games.
- Identify types of games.
- Explain the advantages of using various types of games.
- Select appropriate and effective games.
- Evaluate the appropriateness and effectiveness of games
- Discuss the value of debriefing games
- Select and create post-game debriefing questions
- Design an effective game.

Agenda

- Learning Principles and Games
- Types of Games
 - Ice Breakers
 - Games For Learning
 - Closers
- Selecting/Evaluating Games
- Debriefing Games
 - Value of debriefing
 - How to debrief
 - Examples of debriefing questions
- Developing Games
- Wrap-up and Transfer of Learning

